

Spectrum-Efficient Service Provisioning in Elastic Optical Networks with Photonic Firewalls

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Abstract

We study the routing, modulation-level and spectrum allocation for elastic optical networks with photonic firewalls. An integer linear program and a heuristic algorithm are developed. The results show the proposed algorithm achieves spectrum-efficient service transmission.

Motivation

- Flexible-grid elastic optical networks (EONs) have become a promising technology to achieve efficient and agile access to the massive bandwidth in optical fibers.
- Optical networks are still highly vulnerable to eavesdropping and attacks due to wide coverage and quality of transmission sensitivity.
- Photonic firewall that can filter network traffic with high data rates without optical-electrical-optical conversion, and provide flexible traffic controls and filtering rules without compromising performance has been proposed to tackle security issues in optical domain.
- To ensure the security transmission, a restricted communication scenario is considered where a service request needs to be transmitted through at least one node where the photonic firewall is deployed.

The O-PFS Scheme

A service request is denoted as $r(s_r, d_r, b_r)$, where s_r is the source node, d_r is the destination node, and b_r is the capacity requirement in Gbps. There are three service requests: $r_1(1, 5, 20)$, $r_2(3, 4, 60)$, and $r_3(6, 2, 100)$. A frequency slot (FS) can support a capacity of 12.5 Gbps when modulation-level BPSK is employed. The modulation-level can be selected from BPSK, QPSK, 8QAM and 16QAM. The maximum transmission reaches of modulation-level BPSK, QPSK, 8QAM and 16QAM are 5000 km, 2500 km, 1250 km, 625 km, respectively.

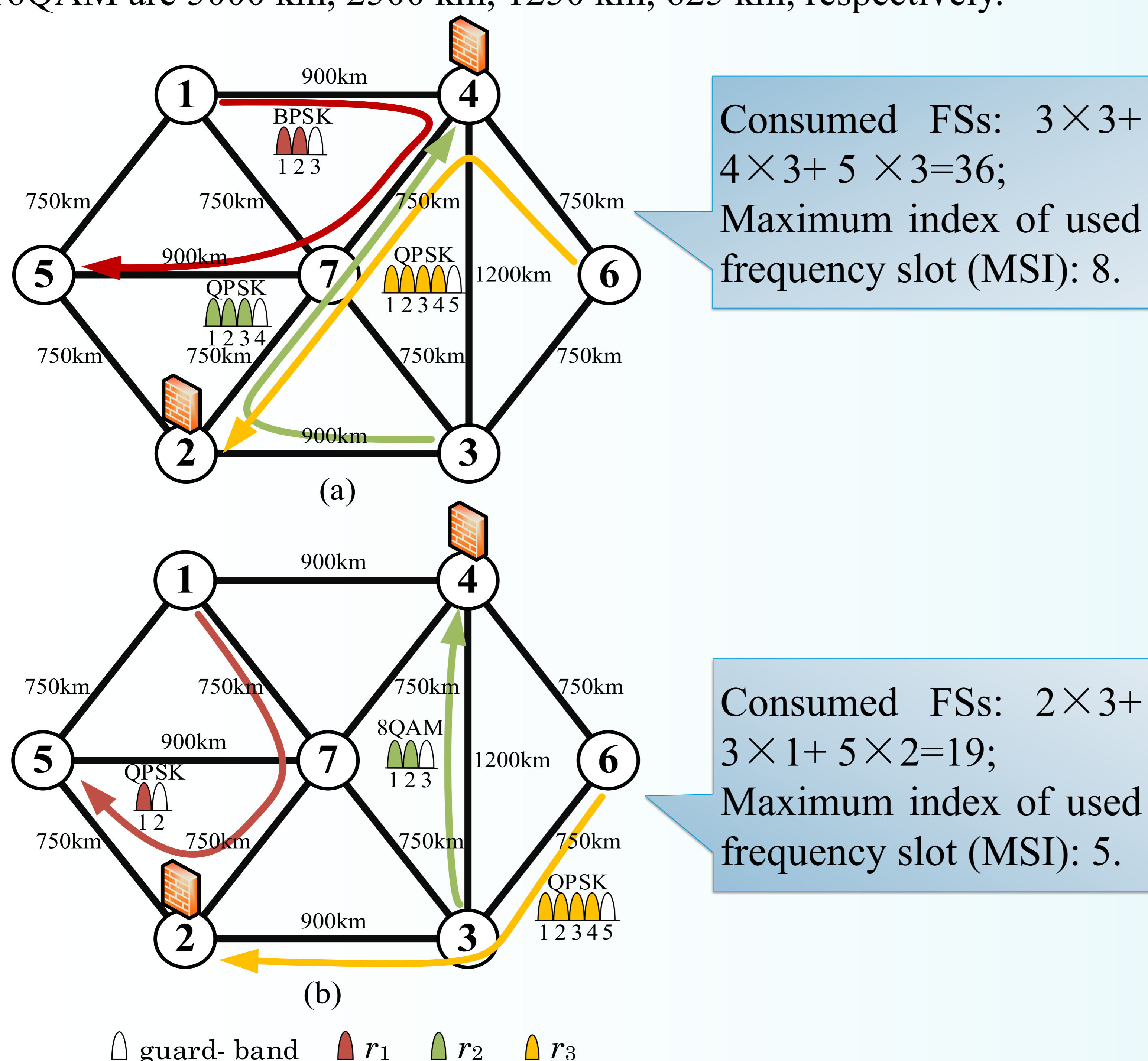


Fig. 1. Different routing strategies for an EON with photonic firewalls: (a) S-PFS scheme, (b) O-PFS scheme.

Heuristic Algorithm

The heuristic O-PFS algorithm first tries to calculate $|F|$ candidate light-paths for each service request. Each light-path in the candidates is the shortest path passing through a specific firewall f , and connecting the source and the destination. Then, the shortest light-path in the candidates is selected for the request. Next, the modulation of a light-path is determined by its length. Finally, spectrum resource is assigned.

Input: $G(V, E), R, F, C$.

Output: LP .

- 1: for each request r in R do
- 2: set $P_r = null$;
- 3: for each firewall f in F do
- 4: calculate the shortest path P_{sf} connecting s_r and f , calculate the shortest path P_{fd} connecting f and d_r , combine the paths in P_{sf} and P_{fd} to form a light-path P_{sfd} connecting s_r and d_r without loop;
- 5: check the traffic of the firewall(s) which light-path P_{sfd} passes through. If the traffic amount is larger than C , set $P_{sfd} = null$, else add P_{sfd} into P_r ;
- 6: end for
- 7: if $P_r \neq null$ do
- 8: select the shortest light-path P_{rmin} in P_r ;
- 9: else
- 10: block r , and continue;
- 11: end if
- 12: determine the modulation-level for P_{rmin} according to its length.
- 13: use the SWP-based spectrum allocation strategy to conduct spectrum assignment for P_{rmin} , add P_{rmin} into LP .
- 14: end for

Numerical Analysis

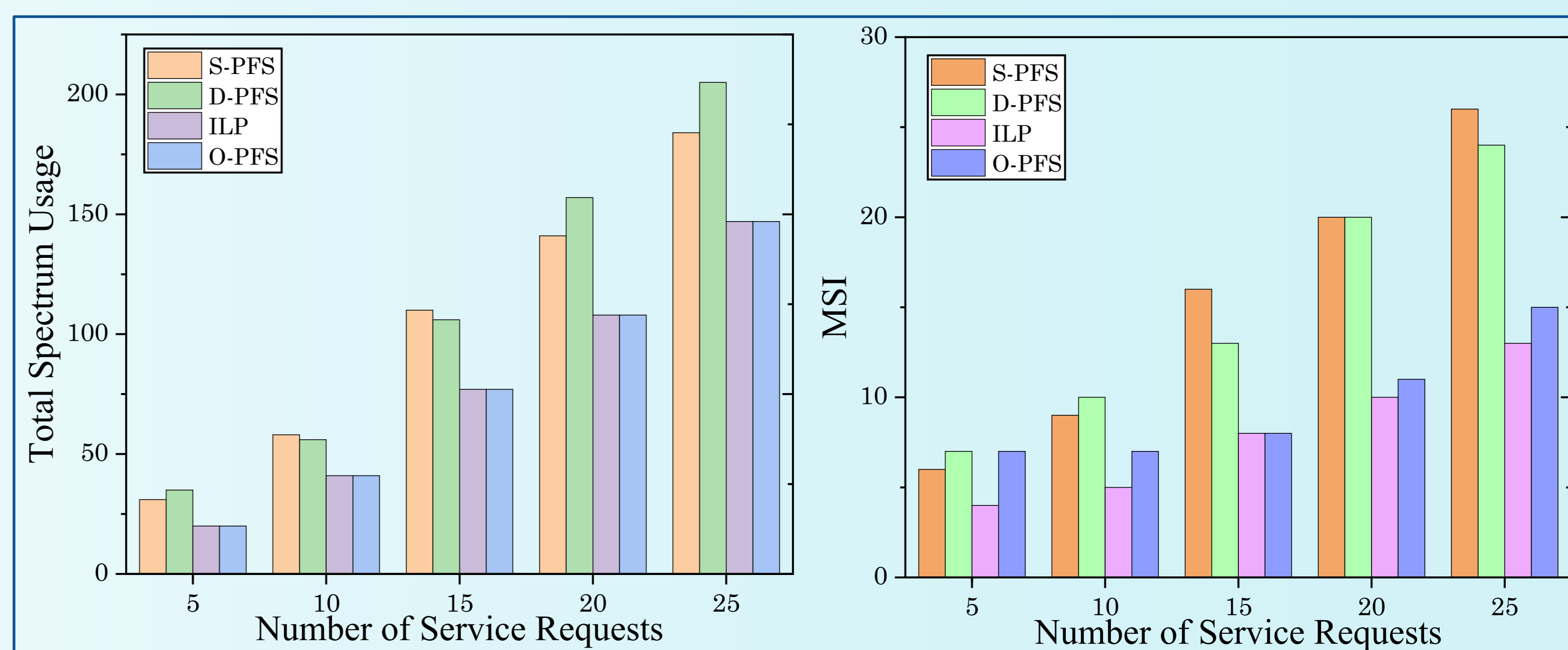


Fig. 2. Numerical results in seven-node topology: (a) the total spectrum usage, (b) the MSI. Fig. 2 (a) shows the ILP reduces the total spectrum usage by about 25% and 30% compared with the S-PFS and D-PFS algorithms, respectively. This is because the ILP model can always select the feasible firewall for each service request, while the S-PFS or D-PFS algorithms just select the firewalls suitable to source or destination nodes. Moreover, we observe that in terms of the total spectrum usage, the performance of the O-PFS algorithm is equivalent to that of the ILP model, which illustrate the effectiveness of our proposed algorithm. In Fig. 2 (b), the ILP can reduce the MSI by about 48% and 46% compared with the S-PFS and D-PFS algorithms, respectively. Although there exists performance gap between the ILP model and the O-PFS algorithm, it is still much less than the performance gaps between the other two algorithms and the ILP model.